Animalculo Project - A remote laboratory

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Abstract
Animalculo Project offers access to a remote laboratory whose main goal is to stimulate children’s and adults’ interest about science. Through electronic devices as computers, tablets and smartphones, the target audience can access a remote laboratory that explores biodiversity using a microscope and a monitored aquarium.

Key words:
Educational Technology, science education, innovation

Introduction
In order to attract curiosity in infants and adults and to give them comprehension about the science field¹, Animalculo project aims to explore the biodiversity through the usage of a microscope and a monitored aquarium. The project was developed to perform online. So using a computer, tablet or smartphone connected to internet, users will be able to follow up the current experiments.

Results and Discussion
Animalculo Project website was created to host experiments and challenges, whose goals are to develop scientific skills as hypothesis creation and decision making. Beyond that, this website is also a reference source.

Table 1. Photographs of the results of the model experiment.

<table>
<thead>
<tr>
<th>Piscina</th>
<th>Piscicultura</th>
<th>Lago do IB</th>
<th>Foz</th>
<th>Poça</th>
<th>Rio</th>
</tr>
</thead>
<tbody>
<tr>
<td>controle</td>
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<tr>
<td>bicarro</td>
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<tr>
<td>pH &gt; 7</td>
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<tr>
<td>Ph &lt; 7</td>
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Figure 1. Articles for consult
Currently, the experiments on the website are planned to 6th grade students.

Two prototype experiments were executed. For the experiment using the microscope, it was desired the users were capable to identify the materials on the slides. In order to allow the users to see the slides, it was developed a system where the light of the microscope could be turned on and off remotely.

For the aquarium experiment, the prototype was tested. On it, there were two independent tanks whose variables could be changed, as luminosity, temperature, pH and O₂ and CO₂ amount could be changed. From it, experiments are being prepared to be available online for teachers and other users (table 1).

Conclusions
The primary results of the project are satisfactory, because it was possible to follow up online the model experiment remotely. Also, all the engines to make these experiment run, worked properly.

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